



ASSIGNMENT  
B.Sc.4<sup>th</sup> Semester 2020  
Mathematics (Major)  
Paper:MM 402 : Linear Programming

Date: Sept, 2020

Due date-01/10/20

Max mark: 50

**All questions are compulsory**

1. (a) Solve the LP problem in graphical method

$$\begin{aligned} \text{Maximize} \quad & z = -x_1 + 3x_2 \\ \text{subject to} \quad & x_1 - x_2 \geq -1 \\ & -0.5x_1 + 1.5x_2 \leq 3 \\ & \text{and } x_1, x_2 \geq 0 \end{aligned}$$

(9)

- (b) Define slack, surplus and artificial variables Solve the LP problem by using simplex method

$$\begin{aligned} \text{Maximize} \quad & z = 3x_1 + 5x_2 + 4x_3 \\ \text{subject to} \quad & 2x_1 + 3x_2 \leq 8 \\ & 2x_2 + 5x_3 \leq 10 \\ & 3x_1 + 2x_2 + 4x_3 \leq 15 \\ & \text{and } x_1, x_2, x_3 \geq 0 \end{aligned}$$

(6+10)

2. (a) Write short notes on

1. North West Corner Method
2. Least Cost Method
3. Vogels' Approximation Method

(15)

(b) Discuss about MODI transportation method to find basic feasible solution using any transportation problems

(10)

**Best wishes**